



## The Down the River Race

What to Expect: Something completely different. Yes, it's a competition. But, it's also a quest. You will

find yourself cheering as each boat crosses the finish line.

We will be the guests of Rick Boulay and Cedar Point Marina, who has been most

gracious to allow us to play out of his Marina.

Location: Cedar Point Marina 3420 Main Street Grasonville MD 21638

**Directions:** From the East on Rt 50/301

At Exit 42, head right on the ramp for MD-18 toward Kent Narrows East / Main St

Turn left onto MD-18 / Main St. Marina entrance is on the right 0.1 Miles

From the West on Rt 50/301

At Exit 42, head right on the ramp for MD-18 toward Kent Narrows East / Main St

Turn Left at the T and head south under Rt-50 towards Main Street MD-18

Turn Left on to Main Street MD-18 Marina is 0.5 Miles on your right.

**Arrival Time:** We'll be there waiting for you. So, feel free to come over any

time after 9 am. The skipper's meeting starts at 11am.

Parking: Once you enter the Marina bear left around the left side of the marina until you reach the

Pool area, where we will be parking and setting up.

Spouses, SO's & Friends Spouses significant others and friends are invited to participate in any way they

desire. Multiple skippers on a given chase boat may and are encouraged to Skipper the J boat. Truth in Advertising Department: Our race course could be considered a bit

beyond bladder capacity.

The towns of Annapolis, Easton, Oxford and St. Michaels are all worth the time to visit

while in the area. A little further away are Washington DC and Baltimore.

**Lunch:** Lunch will be available at 11am during the Skippers meeting.

## **Distance Racing**

You should be prepared to sail your boat for at least three hours. Anyone on your chase boat is permitted to sail the boat in the race. Drinks will be available prior to the race to take on your chase boat.

**RACE COURSE** The RD will announce the course which will be approximately 4-6 miles long down

and into the Marshy Creek and Kent Narrows. A chart will be provided at the

Skippers Meeting.

**START:** An area behind the start line will be marked for use only by the J Boats – THE BOX. A

five minute preparatory signal will sound followed by two starting sequences signaled

via air horn with standard two min countdown sequence.

**FINISH:** A boat is considered to have finished when she crosses the finish line after successfully

navigating the entire course. A horn will most likely be heard.

**TIME LIMIT:** The time limit will be 3 ½ hours. If the first boat has not finished within 3 ½ hours of the

start, the race may be abandoned, or the course shortened. If a boat does finish within

the time limit, all others will be allowed to finish.

SHORTENED COURSE: After the starting signal, the course may be shortened with 2 sounds (air horn) or

abandoned with 3 sounds without displaying flags.

**ADJUSTMENTS:** Boat & Sails may be adjusted at any time during the race.

(see Chase Boat Rules below)

**OUTSIDE HELP:** Skipper coaching is permitted from anyone on the J's chase boat.

**COMMUNICATIONS:** The PRO, David Ramos will monitor (443) 852-1687 during the race.

**PROTESTS:** It is the responsibility of a right-of-way (ROW) skipper to call a protest against a fouling

boat. The 360 degree turn shall be taken on the offending leg of the course. Please solve your disputes on the water. If there is a remaining protest after the race, see the

PRO immediately upon finishing.

**RETIRING BOATS:** Boats retiring from the race shall notify the PRO as soon as possible.

**SCORING:** The race will be scored under the Low Point System. The event will consist of only one

race.

## **CHASE BOAT RULES:**

All racing sailboats have the right of way over chase boats.

- Chase boats shall not cause a wake that impedes or helps a racing boat.
- Chase boats shall not cause a wind shadow that affects any racing boat.
- Chase boats shall be completely <u>stopped</u> with the motor in neutral before hauling a
  race boat for any purpose and <u>remain in that state</u> until the sailboat is launched
  again.
- When a chase boat stops to haul, it must do so in a position that does not interfere
  with other racing boats